

**CRITICAL EVALUATION OF A CONTENT-BASED IPHONE/ANDROID APP**

What is the title of the app? \_\_\_\_\_ Cost: \_\_\_\_\_ Size of app (MB) \_\_\_\_\_

Creator of the app \_\_\_\_\_ URL: \_\_\_\_\_

Content area(s): \_\_\_\_\_

<b>CONTENT AND COMPONENTS OF THE APP</b>	<b>YES</b>	<b>NO</b>	<b>N / A</b>
Curriculum connection: Are the skills reinforced connected to targeted skill/concept?			
Authenticity: Are skills practiced in an authentic format/problem-based environment?			
Feedback: Is feedback specific and result in improved student performance?			
Differentiation: Does the app offers flexibility to alter settings to meet student needs?			
User friendliness: Can students launch and navigate within the app independently?			
Student motivation: Are students motivated to use the app and select it to use often?			
Reporting: Is assessment/summary data available electronically to the student/teacher?			
Sound: Does the music/sound in the app add to the educational aspects of the content?			
Instructions: Are the instructions included helpful and the correct reading level for the student?			
Support page: Does the app's supporting Web page provide additional useful information?			
Navigation: Does the app use the touchscreen effectively throughout its use?			
Modalities: Are multiple versions of instructions such as text video, and audio, included?			

<b>Level(s) of Bloom's Taxonomy addressed with this app (check all that apply)</b>											
<input type="checkbox"/>	Remembering	<input type="checkbox"/>	Understanding	<input type="checkbox"/>	Applying	<input type="checkbox"/>	Analyzing	<input type="checkbox"/>	Evaluating	<input type="checkbox"/>	Creating
What CSS or Course Standard(s)/Objective(s) can this app address?											

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### Summary of the app

Using the data you have collected above, explain why you would or would not recommend this application for use in the classroom. Include any specific ideas you have for its use.